

**GREATER PLYMOUTH COMMUNITY CENTER  
MEN'S BASKETBALL LEAGUE  
RULES & REGULATIONS**

Waivers and Code of Conduct Forms: **All players must sign the "Code of Conduct" form before playing.** No player will be permitted to play in this league without fully understanding the purpose of this league and the conduct expected of its participants. This form needs to be handed in before the first game is played.

Playing Rules: Play will be in accordance with the PIAA Basketball Rules with the following additions and emphasis:

- ❖ DISORDERLY CONDUCT BY PROGRAM PARTICIPANTS OR THEIR FANS WILL NOT BE TOLERATED. EXCESSIVE LANGUAGE, VERBAL ASSAULT ON OFFICIALS, AND ALL OTHER DISRUPTIVE BEHAVIOR WILL RESULT IN EXPULSION FROM THE LEAGUE. (See Code of Conduct Sheet for further clarification.)
- ❖ Referee fees: \$35.00 cash paid to official prior to the start of the game. The game will not begin until each official has been paid.
- ❖ Players are allowed six personal fouls per game.
- ❖ The top four teams in each division will play in divisional semi-finals. This is the format that we are using: 1 vs 4; 2 vs 3 for each division. There will be three separate divisional champions.
- ❖ There will be two 20-minute halves. Clock will stop only for time outs and injuries, **except for the last minute of the game the clock will stop for fouls, out of bounds, time outs, injuries, etc.**
- ❖ Each team will be given two full time-outs and one 20 second time-out per half.
- ❖ Each overtime is 2 minutes with **no** time-out (Last minute in overtime will also stop for everything).
- ❖ Substitutions **must** notify score/timekeeper. The score/timekeeper will blow the whistle during a dead ball to announce substitution to refs. Subs should stand off to the side of the score table so that the ref knows you'll be coming in.
- ❖ Players are not allowed to talk to the scorekeeper/time keeper except to announce they are substituting into the game. Technical fouls will be given if players disrupt them.
- ❖ On screens and picks, a player must go around it; running through a pick is a foul.
- ❖ **This is a NO dunking league. Any dunking, the attempt to dunk or hanging on the rim or net will result in a technical foul.**

**Player Information/Eligibility**

- Twelve players may be listed on the roster as eligible players.

- A player is eligible if they have read the rules and signed the Roster/Code of Conduct form. *Player(s) can be added to the roster up to the 3<sup>rd</sup> week of the season. (Not the team's third game).*
- Five players will constitute a team. However, teams will be allowed to begin and play with a minimum of 4 players. If a team fails to have four players within 10 minutes from the starting time then the game is forfeited. If you know that you do not have enough players please call the league coordinator at (610) 277-4312 and let them know your team will be forfeiting that game.
- If a team has to start a game with only four players and during the game one of those players are either injured or ejected, the game can continue unless the team with three players forfeit the rest of the game (forfeiting team losses no matter what the score is at that point). Play may not continue with less than 3 players - forfeit will be declared.
- Only those 18 years of age and older and have graduated from high school are eligible to participate in the 18 and over adult league. A driver's license may be required to verify age.
- No person can play for more than one team in the same division.
- Spitting on the floor or walls is prohibited. There is a place for that purpose next to the water fountains. If staff sees you or you are seen on the surveillance camera, you will be asked to leave the building for that day. If this behavior continues further action will be taken.

### **Forfeits**

- Team captains are responsible for calling the league coordinator at the GPCC if your team plans to forfeit. We will make every attempt to notify the other team's captain of the forfeited game. Calling in the forfeit is a courtesy to the other team, refs and scorekeeper.
- The team's first forfeit will result in a \$70 loss from the forfeit fee. The second forfeit will result in the loss of the remaining \$70 and the team will be eliminated from the league. **Forfeiting team pays for both refs!**
- To encourage early notification of forfeits, **if** we receive a call before **7:00 PM the day before** the scheduled game, only \$35 will be deducted from your forfeit fee instead of the \$70.
- A forfeit will be declared if a team does not come up with the \$35 ref fee before the start of the game.
- Forfeit fee refund checks will be issued after the completion of the season. For administrative reasons, only one check will be issued and made out to the team captain.
- If both teams do not show up for a game it will be a double forfeit and both teams will have the \$70 forfeit fee deducted.

### **Play-offs**

- ❖ The top three or four teams in each division will advance to their divisional single elimination play-off tournament at the end of the season (the number of teams that make the play-offs will depend on the league format). If a tie occurs, the following criteria will be used to determine who participates in the play-offs:

- a. total head to head games won
  - b. total head to head points scored
  - c. total head to head points allowed
  - d. total points scored
  - e. a coin toss
- ❖ In the case of multiple team (3 or more) ties, the team with the best head to head record among the tied teams will receive the higher position. Highest winning percentage will be used if necessary.
  - ❖ A player must play in at least three games in the regular season in order to qualify to play in the play-offs. Rosters will be checked before play-offs.

### Miscellaneous

- NO REFUNDS WILL BE GRANTED ONCE THE SCHEDULE IS MAILED OUT.
- Team captains are responsible for informing their teammates about the game times, changes in schedules, notices, cancellations, rules and regulations of the league, etc.
- Team captains need to give **daytime** and evening **phone numbers** so that we can contact you in case of a forfeit or last minute change. Or, have a second person as the contact person.
- Depending on the number of teams in the league, each team may play some teams two times in the season. Each team is guaranteed to play at least eight games.
- Team Names: when choosing a name for your team please remember this is a family oriented community center. The GPCC reserves the right to ask you to change your team name if it has a derogatory connotation. Those teams with sponsors usually use their sponsor's name.
- Snow and/or weather cancellations are **not** called to you. On questionable days, you need to call the Community Center at (610) 277 – 4312. We suggest that the captain call us and have the team members call the captain or set up a chain for calls.
- No jewelry allowed. Alert ref if someone is wearing a ring, long necklace, bracelets, and/or dangling or loopy earrings.
- No tobacco chewing, no smoking, no profanity anywhere in the building.
- **Uniforms:** All teams must have matching colored t-shirts/jerseys with numbers on the back. No ripping or cutting the shirt down the sides or chest. And no shirts cut so that the belly is showing. You will have until the second week in the season to get matching shirts with numbers for everyone who plays. If not, then they will not be able to play that night.
- **Children:** due to their short attention span, we ask that all children sit next to parents and be under supervision at all times. This would help prevent any accident or interference with the games. If the only parent attending is playing, that parent is responsible to have a friend in charge of his/her children during the game. Please keep children off the track that encircles the courts.
- **Alcohol & Drug Policy:** Per Plymouth Township ordinance, no alcohol or drug use will be tolerated in the GPCC or its property. No player shall appear on the court under the influence of

alcohol or drugs in such a manner as to not have control of his/her faculties to the extent that there is a chance of physical injury to him/her or others (police will be involved). Minimum penalty, ejection from the GPCC and/or suspension from team's next scheduled game.

- **Missing Items:** The GPCC assumes no responsibility for lost or stolen property. If something is missing, check with the front desk lost and found. Valuable items should be left home or locked up.
- No food or drink is allowed in the gym. Water or sport drinks are permitted provided it is in a plastic container with a secured lid (no glass or metal containers permitted). A vending area with tables and chairs are located next to the gym.
- The Greater Plymouth Community Center has no provision for accident insurance for players or spectators, nor will it assume any responsibility for accident or injury in conjunction with this program for its players and spectators.
- **Blood:** Any blood flowing from the body, no matter what the amount, must be cleaned up and the cut must be covered. We provide first aid supplies at the score table. You must have a community center staff assist you. You may **not** take items out of the first aid box without the permission from the G.P.C.C. staff.
- Weekly standings will be posted on the gymnasium bulletin board and on the Plymouth Township's web site: [www.plymouthtownship.org](http://www.plymouthtownship.org) (click on the community center and go to leagues). All discrepancies need to be brought to the attention of the league coordinator immediately.
- Any questions, comments, or concerns regarding the league should be directed to the League Coordinator, Lucas McCarty at 610-313-8680 or by email at [lmccarty@plymouthtownship.org](mailto:lmccarty@plymouthtownship.org)